

QT简易入门

1. 下载

在<https://www.qt.io/download>, 选择Downloads for open source users, Go open source, 然后 Looking for Qt binaries - Download the Qt Online Installer, Download

2. 安装

2.1 注册/登录Qt账号

注册: 在填写完sign-up之后会给你的邮箱发送一份邮件, 需要点开邮件里面的链接进行确认。

登录: 如下图



2.2 设置

鼠标点击左下角设置图标进行设置。网络设置成无代理



2.3 安装

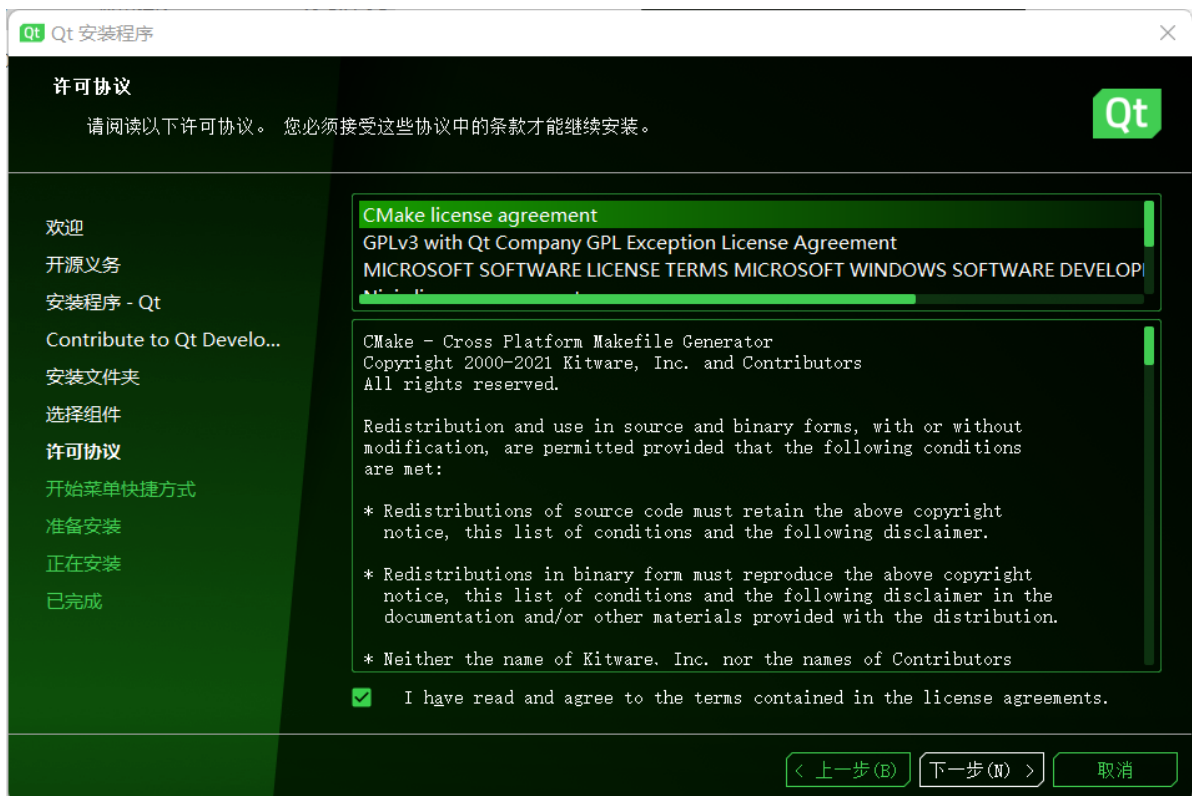
- 开源义务



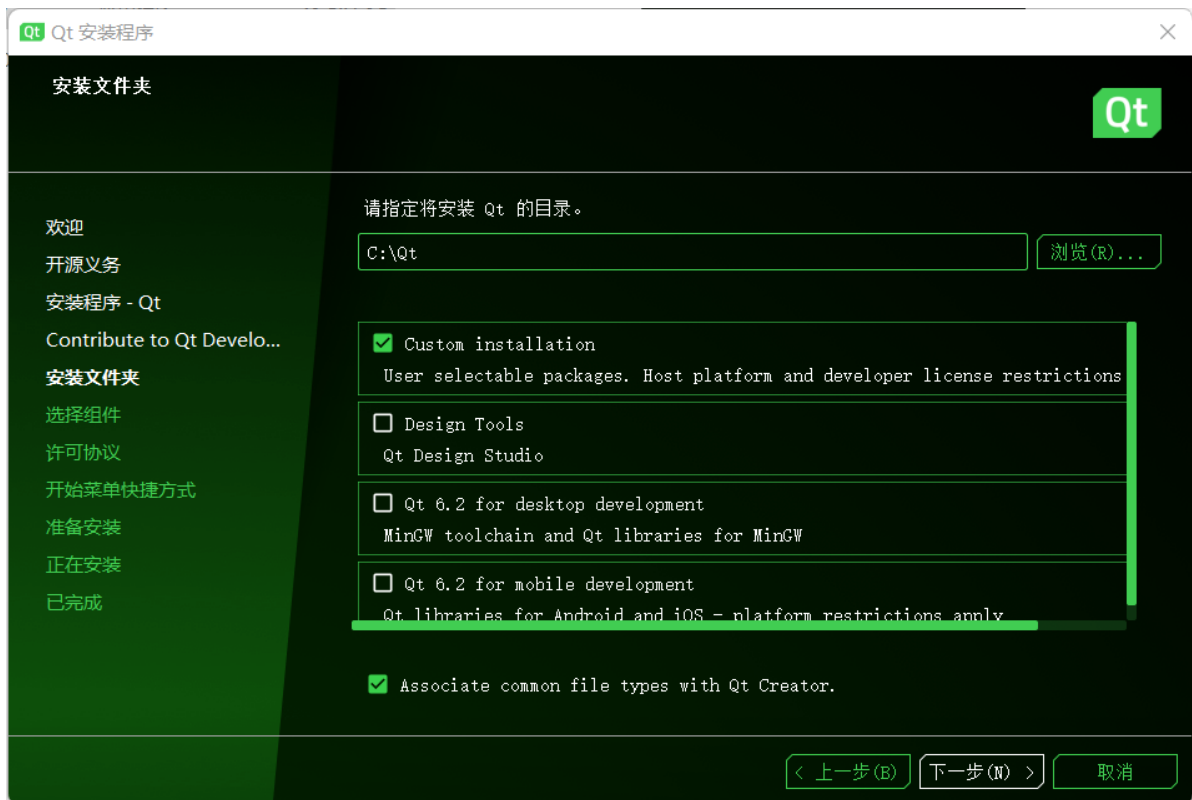
- 许可



- 许可协议



- 选择安装路径



- 选择安装组件

选择LTS版本（此处安装Qt5和Qt6各一个版本）





- 继续安装



3.更新

运行MaintenanceTool.exe进行更新

4. Visual Studio 2019的配置

4.1 Qt Visual Studio Tools插件

Visual Studio 2019 - Extensions - Manage Extensions

Serach: qt 选择Qt Visual Studio Tools下载, 关闭Visual Studio 2019, 更新插件; 打开

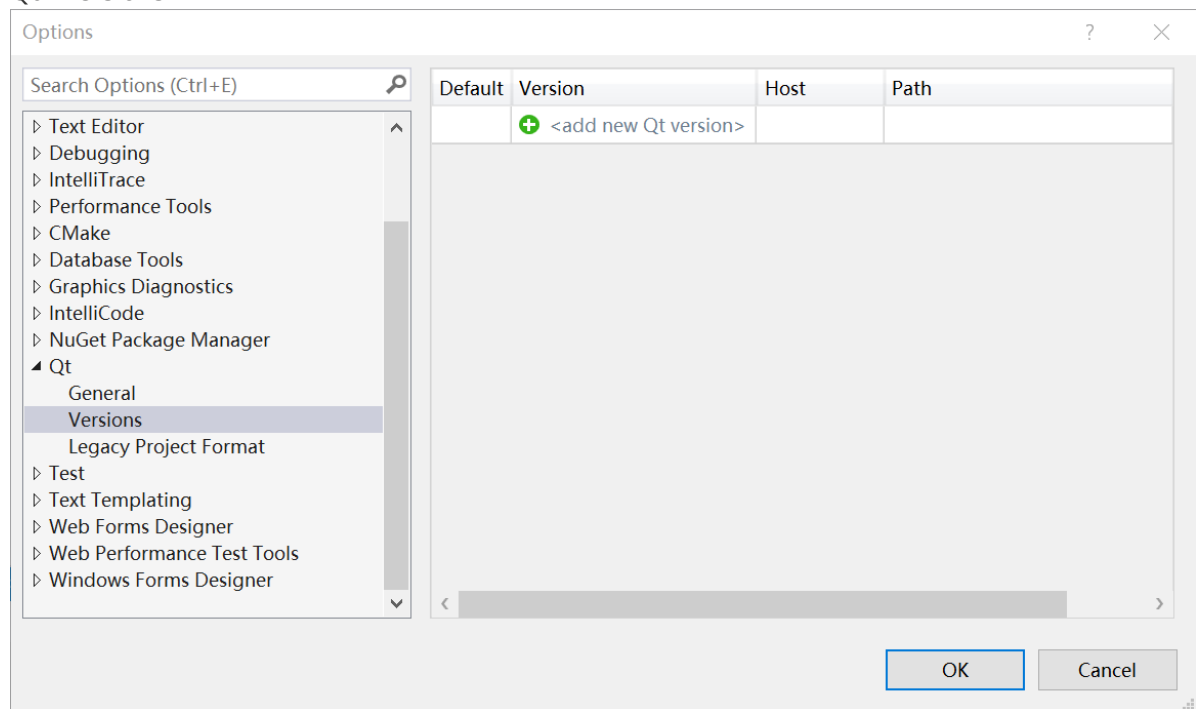
或者, 直接<https://marketplace.visualstudio.com/>搜索qt, 下载相应的版本, Maketplace(https://download.qt.io/development_releases/vsaddin/): 如, 选择`msvc2019`, 下载vsix文件, 安装即可

如果Qt Visual Studio Tools安装有错误(如界面停止程序死机状态), 可以试着安装其它的Extension, 然后再Qt Visual Studio Tools。

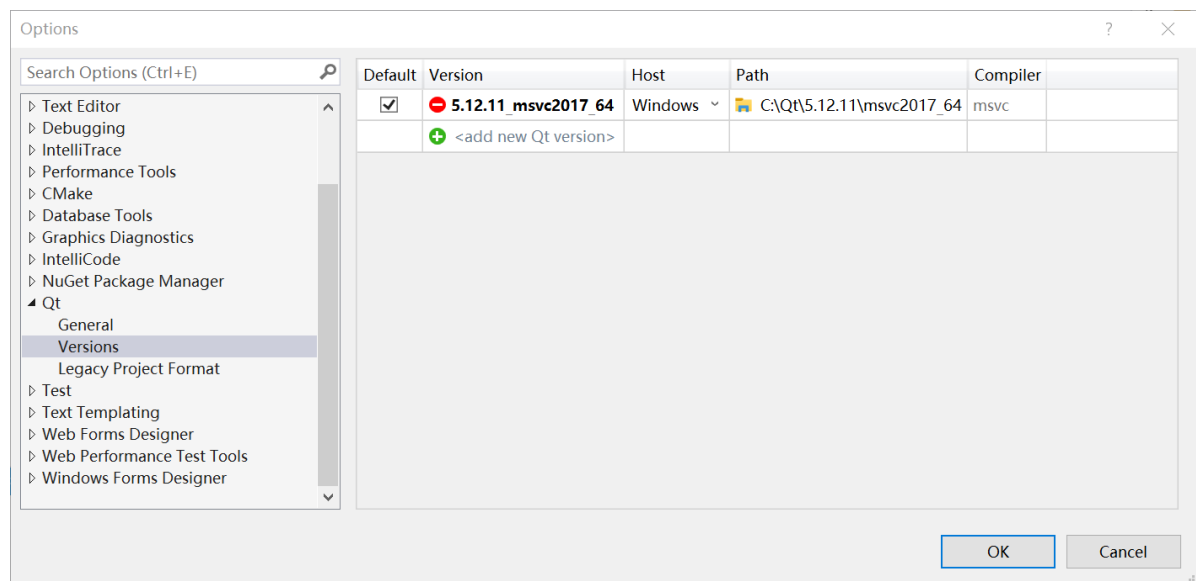
4.2 Qt VS Tools配置

Extensions - Qt VS Tools - Options

Qt - Versions -



Path 选择 qmake.exe文件 (C:\Qt\5.12.11\msvc2017_64\bin\qmake.exe)



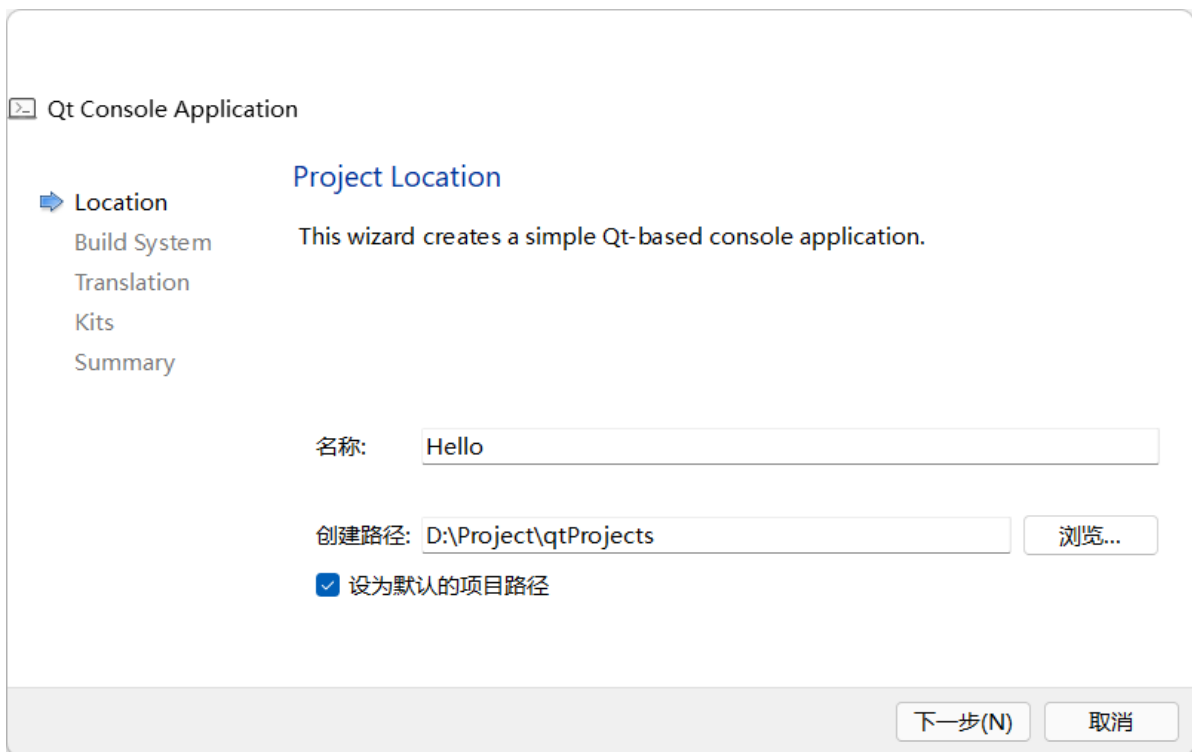
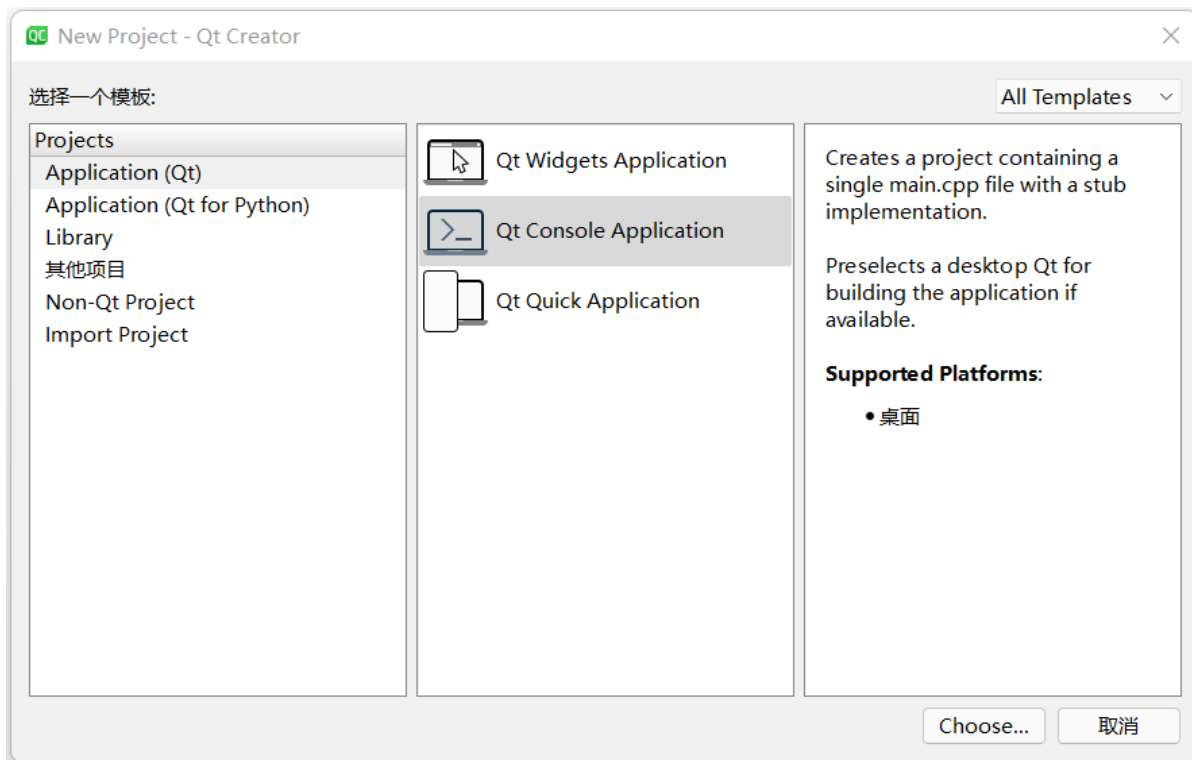
4.3 VS打开qt工程

Extensions - Qt VS Tools - Open Qt Project File (.pro)

5. 第一个程序

Qt Creator创建

- Console Application



← Qt Console Application

Define Build System

Location

➔ Build System

Translation

Kits

Summary

Build system: qmake



下一步(N)

取消

← Qt Console Application

Kit Selection

Location

Build System

Translation

➔ Kits

Summary

The following kits can be used for project **Hello**:

Type to filter kits by name...

☐ Select all kits

☐ Desktop Qt 5.15.2 MSVC2019 64bit

详情 ▾

☒ Desktop Qt 6.2.4 MSVC2019 64bit

详情 ▾

下一步(N)

取消

←

Qt Console Application

Location

Build System

Translation

Kits

Summary

Translation File

If you plan to provide translations for your project's user interface via the Qt Linguist tool, please select a language here. A corresponding translation (.ts) file will be generated for you.

Language: <none>

Translation file: <none>

下一步(N)

取消

- Widgets Application

New Project - Qt Creator

×

选择一个模板:

All Templates

Projects

Application (Qt)

Application (Qt for Python)

Library

其他项目

Non-Qt Project

Import Project

Qt Widgets Application

Qt Console Application

Qt Quick Application

Creates a widget-based Qt application that contains a Qt Designer-based main window.

Preselects a desktop Qt for building the application if available.

Supported Platforms:

- 桌面

Choose...

取消

Qt Widgets Application

Location

Build System

Details

Translation

Kits

Summary

Project Location

This wizard generates a Qt Widgets Application project. The application derives by default from QApplication and includes an empty widget.

名称: myWidget

创建路径: D:\Project\qtProjects

浏览...

☒ 设为默认的项目路径

下一步(N)

取消

Qt Widgets Application

Location

Build System

Details

Translation

Kits

Summary

Class Information

Specify basic information about the classes for which you want to generate skeleton source code files.

Class name: MainWindow

Base class: QMainWindow

Header file: mainwindow.h

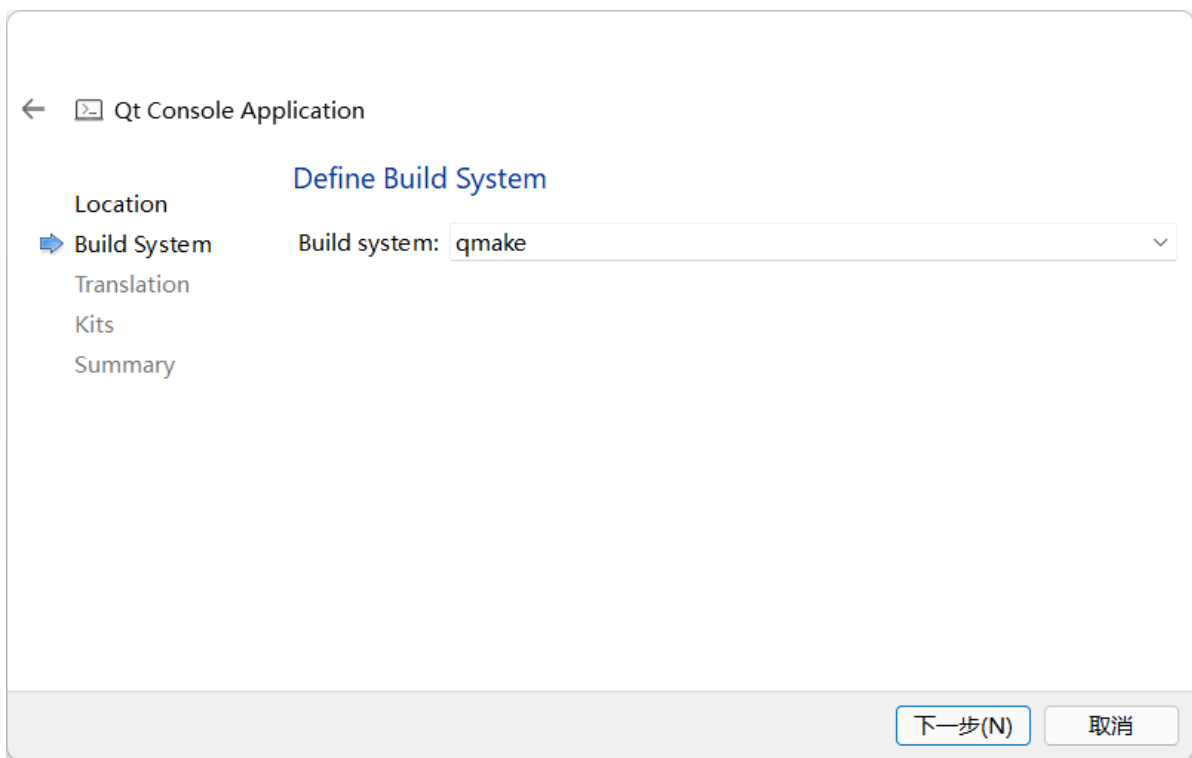
Source file: mainwindow.cpp

☒ Generate form

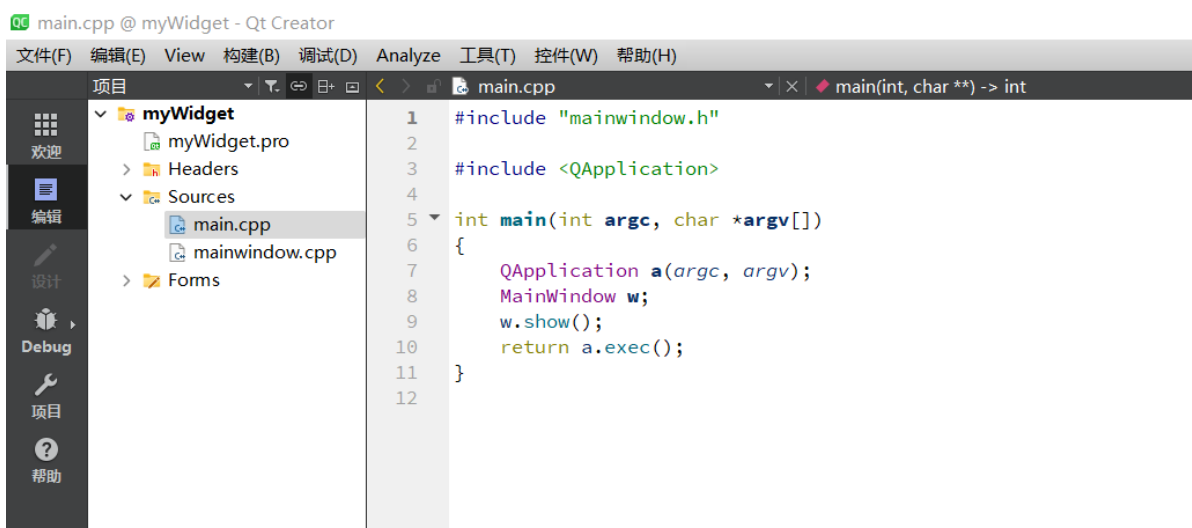
Form file: mainwindow.ui

下一步(N)

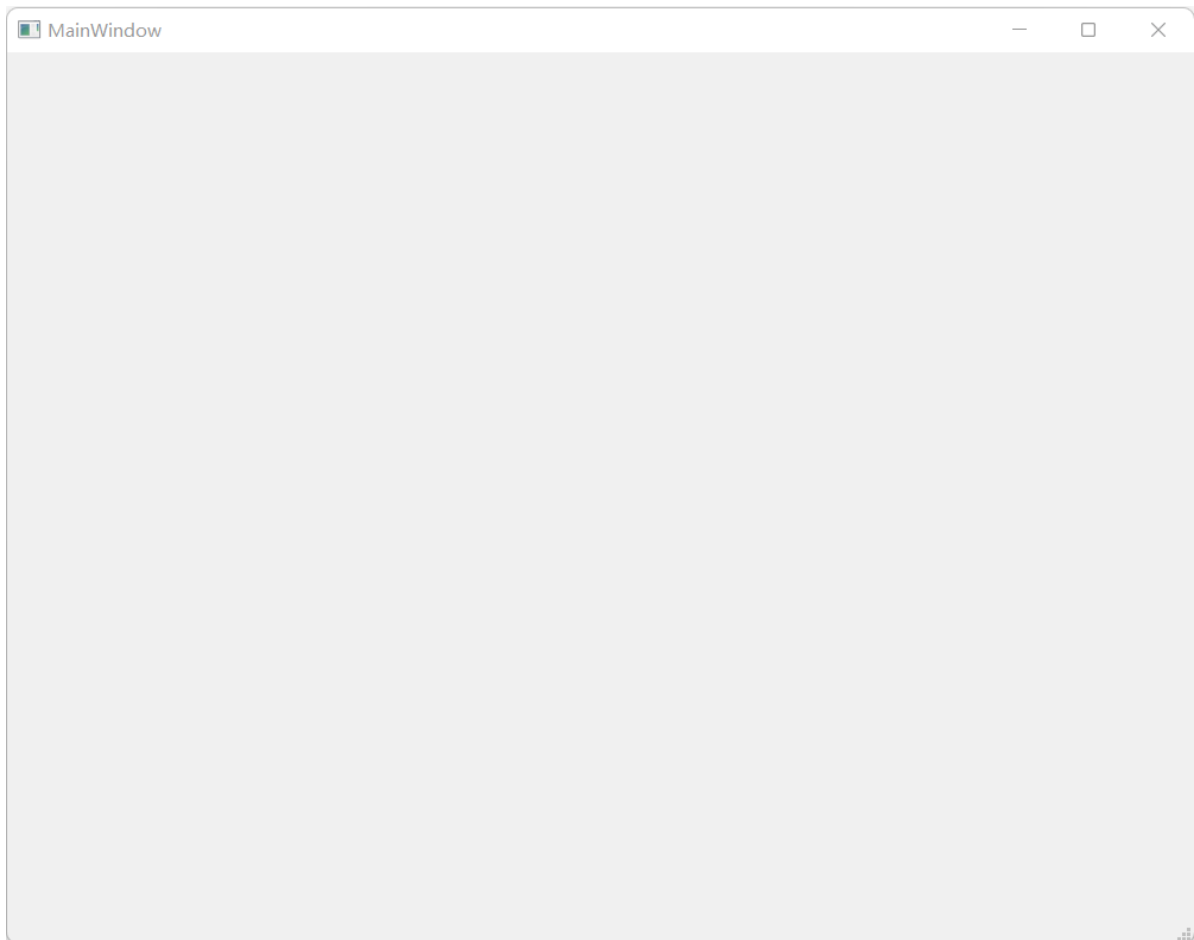
取消



代码



运行结果



6 QMainWindow类型

main函数如下

```
1 int main(int argc, char *argv[])
2 {
3     QApplication a(argc, argv);
4     MainWindow w;
5     w.show();
6     return a.exec();
7 }
```

MainWindow为QMainWindow派生的子类，GUI通过该子类对象来实现

```
1 class MainWindow : public QMainWindow
2 {
3     Q_OBJECT
4
5 public:
6     MainWindow(QWidget *parent = nullptr);
7     ~MainWindow();
8 private:
9     void paintEvent(QPaintEvent *);
10    void timerEvent(QTimerEvent *);
11    void resizeEvent(QResizeEvent *event);
12    void mousePressEvent(QMouseEvent *event);
13 private:
14     Ui::MainWindow *ui;
15 }
```

```
16 |     QSize    window_size;
17 |
18 | };
```

6.1 绘制

绘制在void paintEvent(QPaintEvent*)之中，由专门的QPainter对象来实现

```
1 | void MainWindow::paintEvent(QPaintEvent*)
2 | {
3 |     QPainter painter(this);
4 |     //通过painter来实现绘制
5 | }
```

画圆用QPainter::drawEllipse

```
1 | void CCircle::Render(QPainter& painter)
2 | {
3 |     painter.drawEllipse(pos.x - radius, pos.y - radius, radius * 2, radius *
4 |     2);
5 | }
```

画矩形用QPainter::drawRect

```
1 | void CRectangle::Render(QPainter& painter)
2 | {
3 |     painter.drawRect(pos.x - width / 2, pos.y - height / 2, width, height);
4 | }
```

绘制图像使用QImage类对象QPainter::drawImage

```
1 | void ImageShape::Render(QPainter& painter)
2 | {
3 |     QRectF target(pos.x - width / 2, pos.y - height / 2, width, height); //建
立目标矩形
4 |     QRectF source(0.0, 0.0, width, height); //建立源矩形，用来框定源图像文件中要显示
的部分
5 |     painter.drawImage(target, image, source); //image是QImage对象
6 | }
```

6.2 事件响应

继承自QWidget Class,

QWidget Class提供了事件响应机制<https://doc.qt.io/qt-6/qwidget.html#events>，提供了了键盘、鼠标、窗口改变等事件处理函数

```
1 | QWidget::paintEvent() //绘制函数
2 | QWidget::resizeEvent()//窗口大小改变
3 | QWidget::mousePressEvent() //鼠标某个键按下
4 | QWidget::mouseReleaseEvent()//鼠标某个键松开下
5 | QWidget::mouseDoubleClickEvent() //双击
6 | QWidget::mouseMoveEvent() //鼠标移动
7 | QWidget::keyPressEvent()//键盘某个键按下
```

如处理鼠标左键按下, event->pos()得到鼠标当前位置

```
1 void MainWindow::mousePressEvent(QMouseEvent* event)
2 {
3     QPoint pt = event->pos();
4     g_interface.UserWndProc(0, pt.x(), pt.y());
5 }
```

7 其它注意事项

7.1 Qt Creator打开.pro工程

直接打开, 编辑模式, 选中项目, 右键 - 执行qmake

然后可以正常使用。

- 右键 - 构建
- Build All Projects

7.2 Visual Studio打开.pro工程

如果有sln文件, 直接打开。如果没有:

- 打开Visual Studio 2019, Continue without code
- Extension - Qt VS Tools - Open Qt Project File (.pro)